

## Desktop: Agent state change from NotReady to NotReady with Reasoncode resets time in state field in Team Performance gadget

<b>Problem Summary</b>	Agent state change from Not Ready to Not Ready with reason code causes the time in state field to reset in the Team Performance gadget.
<b>Error Message</b>	None
<b>Possible Cause</b>	The Agent state change from Not Ready to Not Ready with reason code is considered a state change and the time is reset in the time in state field.
<b>Recommended Action</b>	None
<b>Release</b>	Release 9.0(1), Release 9.1(1)
<b>Associated CDETS #</b>	None